



NO PARKING  
2:00 AM  
TO 5:00 AM

2 HR  
PARKING  
8:00 AM  
TO 6:00 PM  
WEEKDAYS

CHALKBOARD SIGN  
ON SIDEWALK

Longmont





Brooklyn





Portland

You can't design a street like this...



Redmond

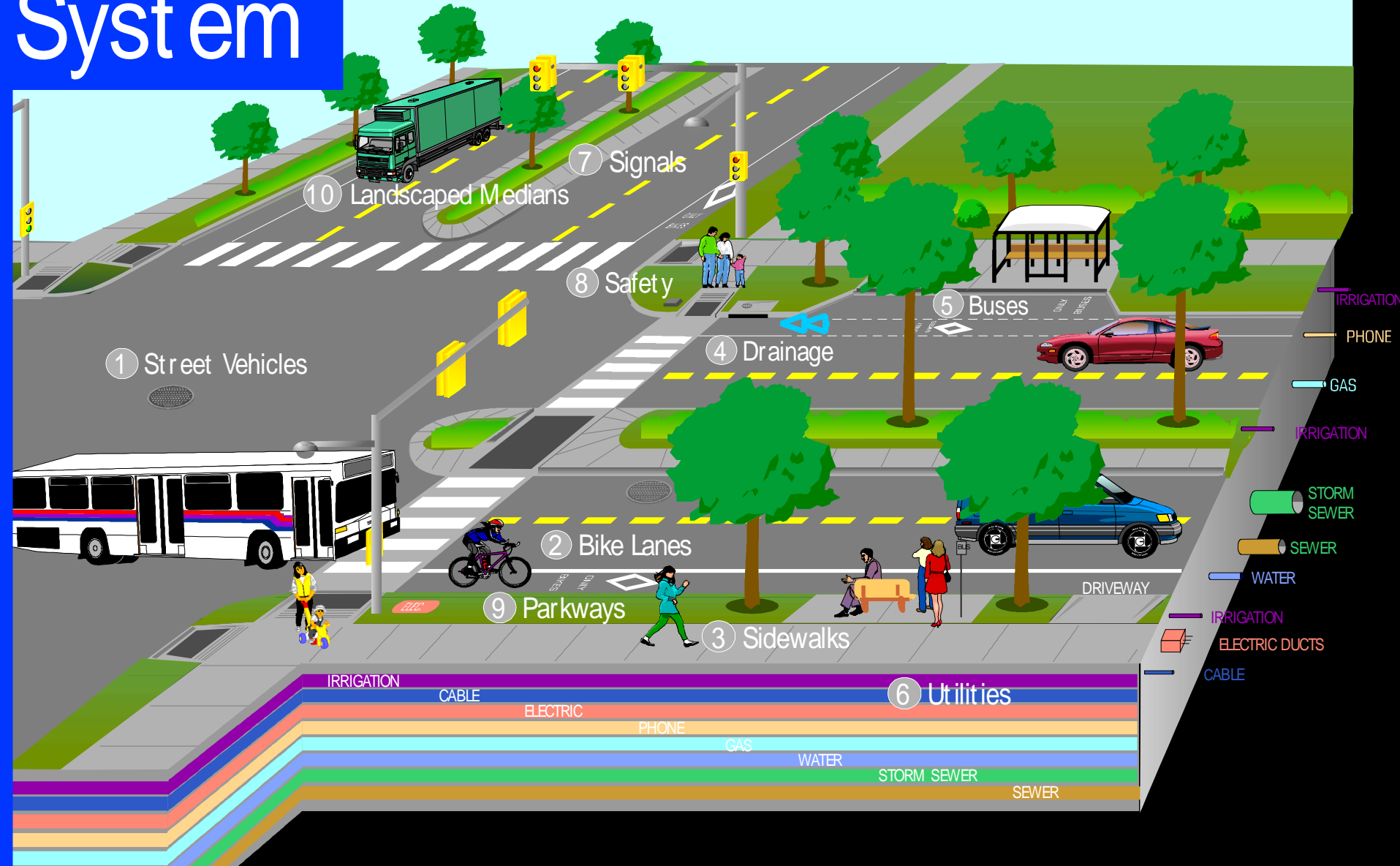


...and expect this to result.



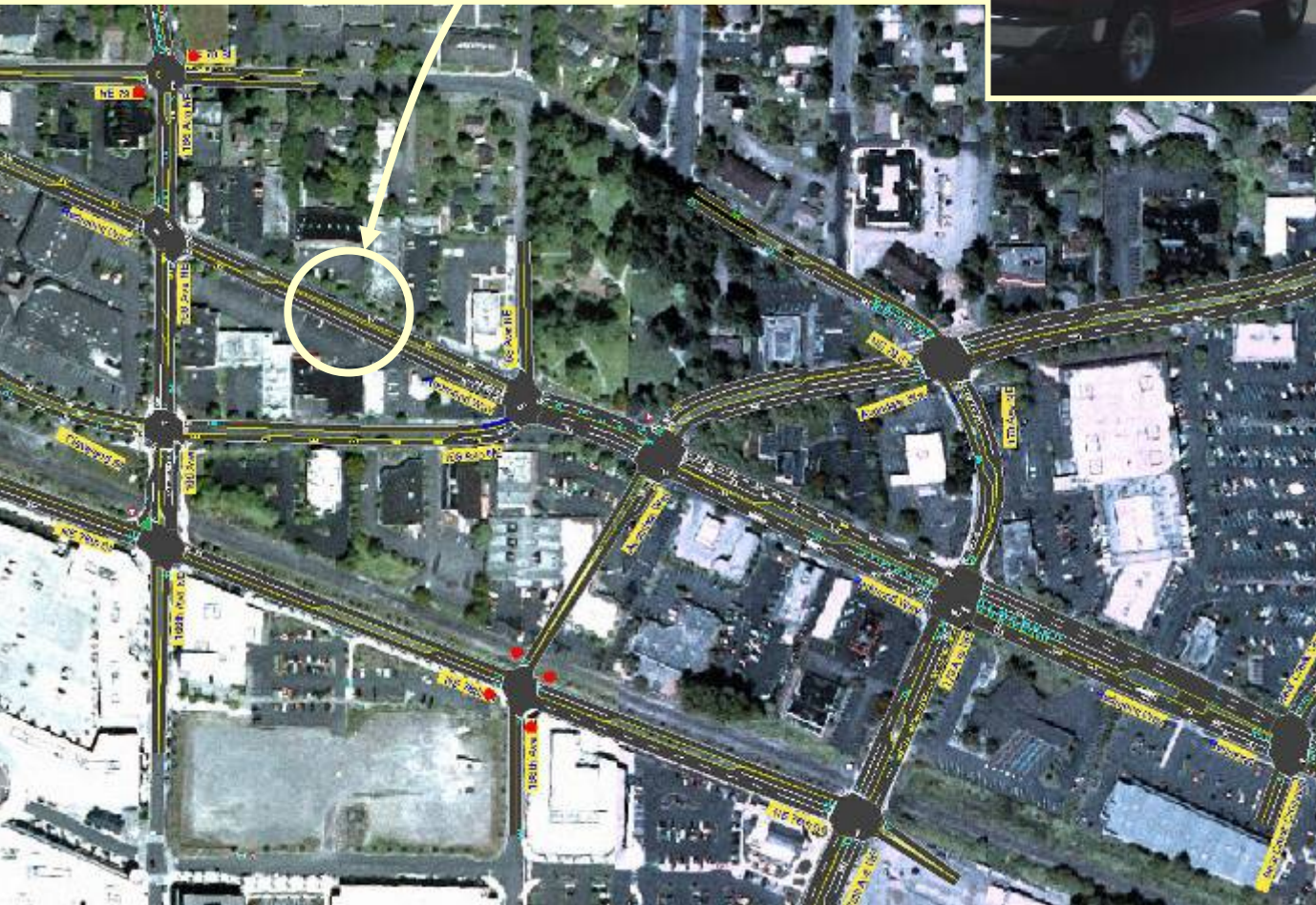
Boulder

# Street System





# Facility-Centered Approach



# Redmond, WA

ROADWAY  
CORRIDOR

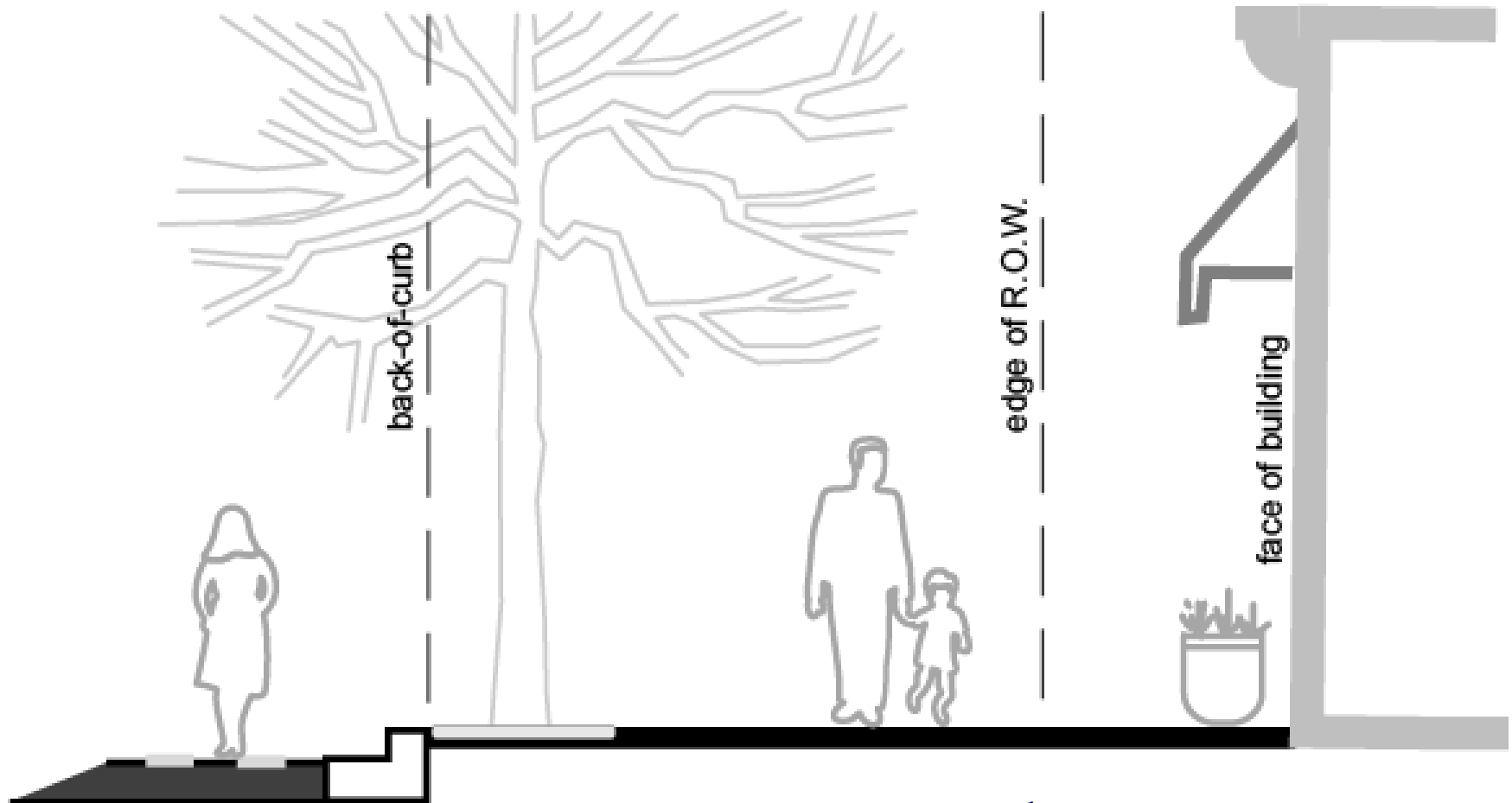
PEDESTRIAN  
REALM

ADJACENT  
LAND USE

1

2

3





Start by asking:

What role does each street play in the economic, social & environmental functioning of the city?

(Besides having “capacity” to carry traffic)



Anywhere, USA







Newbury, Boston



# Two Kinds of Commercial/Mixed Use Streets – Land Use Economics



Pass-By Traffic Streets



Destination Streets



# Pass-By Traffic Streets



- Auto-oriented retail
- Gas, cigarettes, tires, fast food, cleaners, drive-through banks, grocery stores, convenience retail, liquor stores
- Low employment per square foot
- High parking turn over rate
- High traffic counts, but most of the traffic is pass-by, not “generated” by the land uses
- Low land value & tax base

# Destination Streets



- Pedestrian-oriented retail
- Apparel stores, book stores, specialty retail
- Destination restaurants and bars
- Higher employment per square foot
- Lower parking turn over rate
- Lower traffic counts, but much of the traffic is actually generated by the land uses
- High land value & tax base



Anywhere, USA







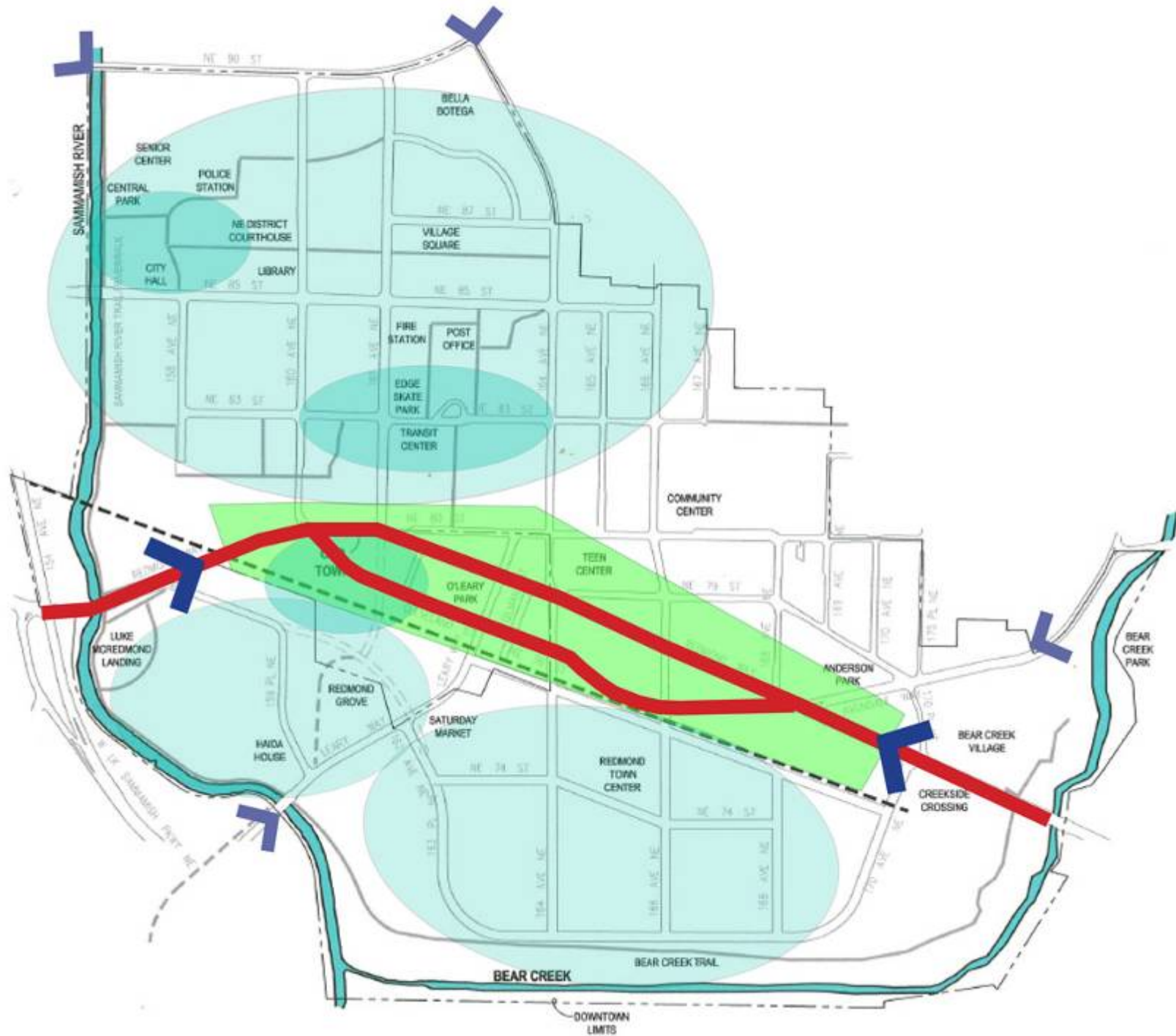
Berkeley, CA



# Redmond, Washington









# Desirable Project Outcomes

- D1. Pedestrian – Improved pedestrian environment
- D2. Mobility – Clear mobility benefits – balanced across all modes
- D3. Circulation – Improved way-finding, navigation & circulation (all modes)
- D4. Transit – Improved access to transit & transit operations
- D5. Safety – Improved traveler safety (all modes)
- D6. Economics – Improved storefront mixed use & retail environment
- D7. Utilities – Achieve good utility coordination, addressing future need
- D8. Investment – Project induces private investment with good urban design
- D9. Character – Design creates a traditional “main street”

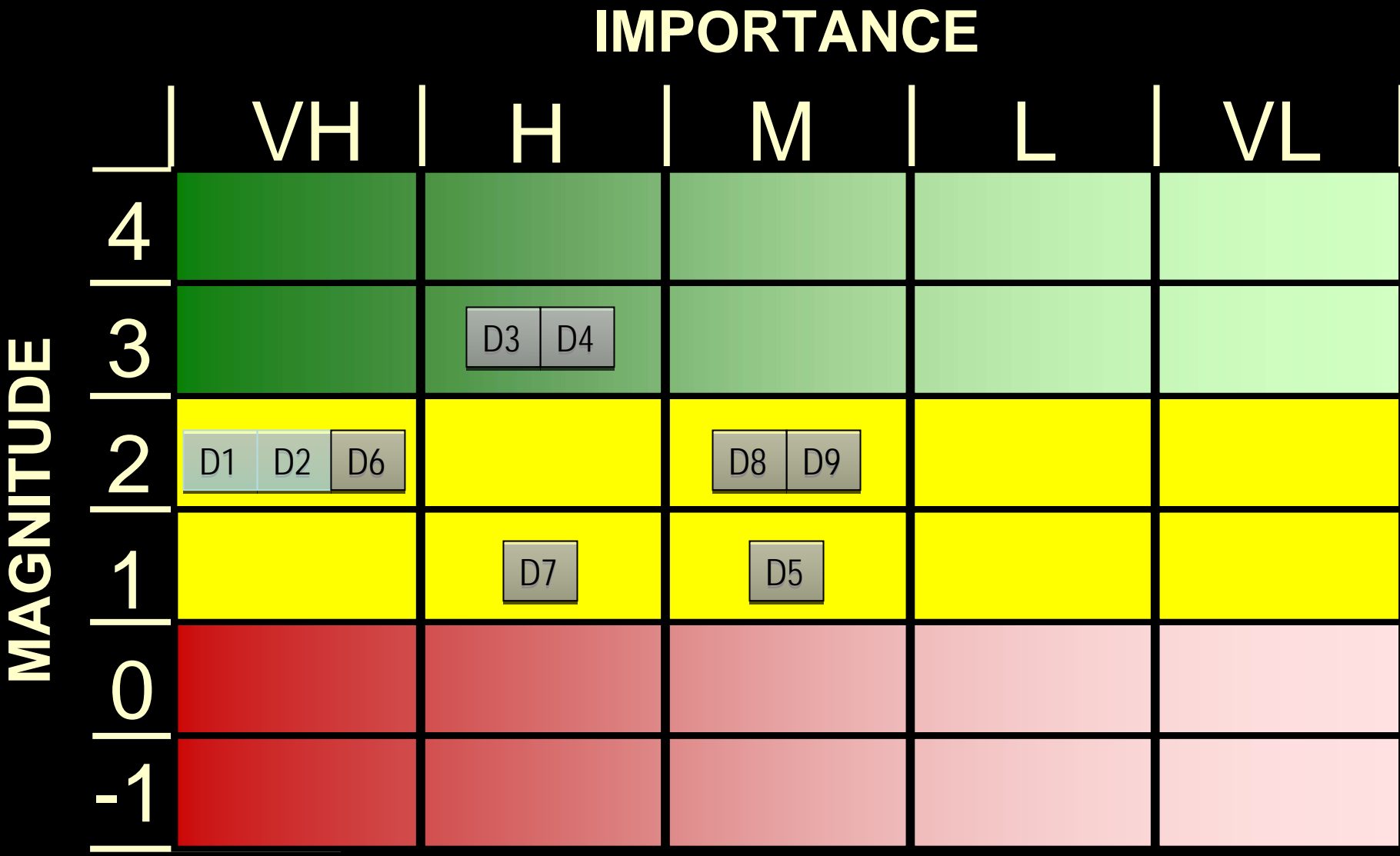
# Undesirable Project Outcomes

- U1. LOS – Reduced level of service – any mode
- U2. Redevelopment – Inhibit infill or redevelopment of Downtown
- U3. Cost – Infeasible or unaffordable project cost
- U4. Property – Major negative impacts to property
- U5. Trucks/Buses – Downtown inaccessible for larger motor vehicles
- U6. Surprises – Unanticipated negative consequences



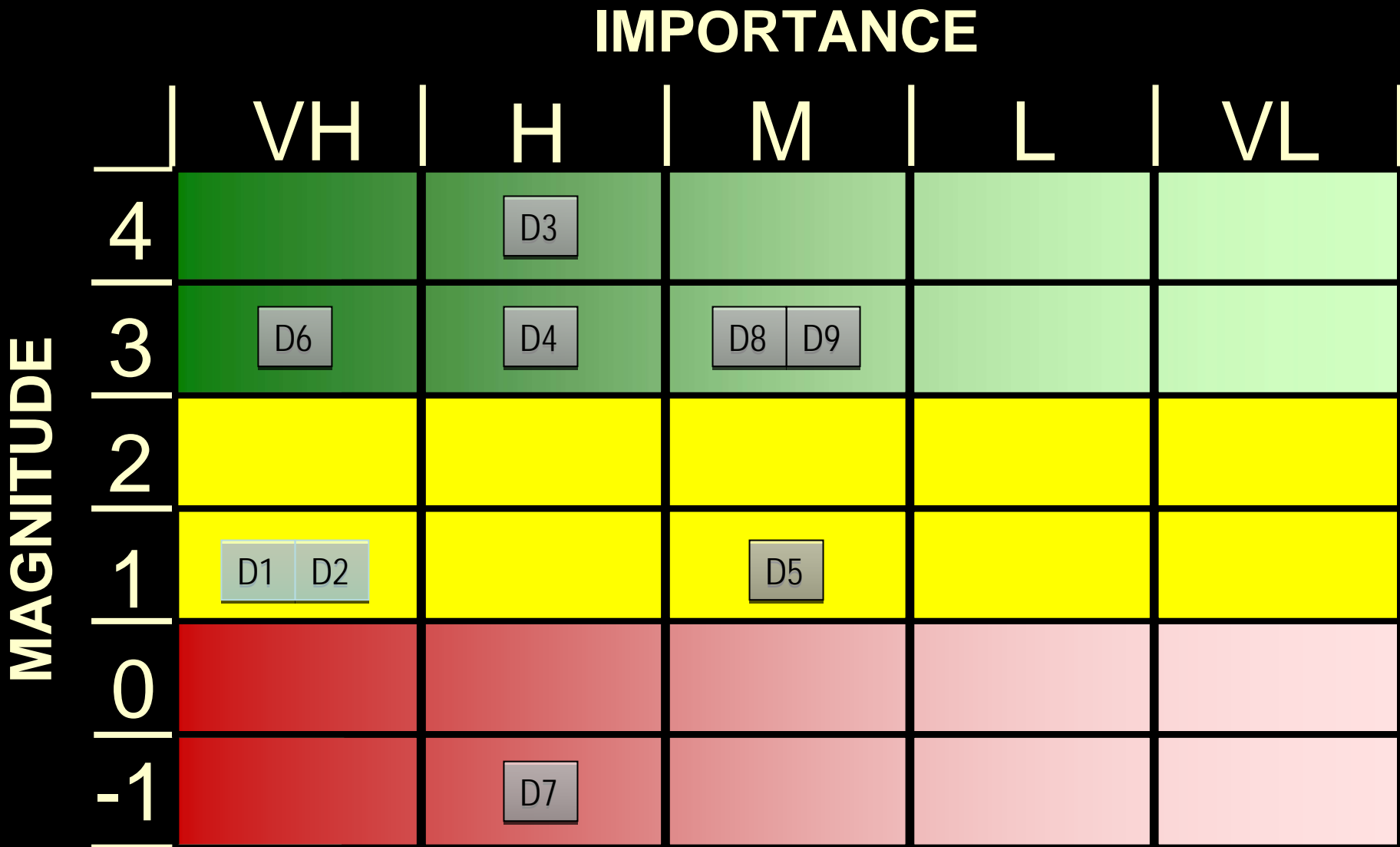
# One-Way Alternative

Desirable Project Outcomes



# Two-Way Alternative

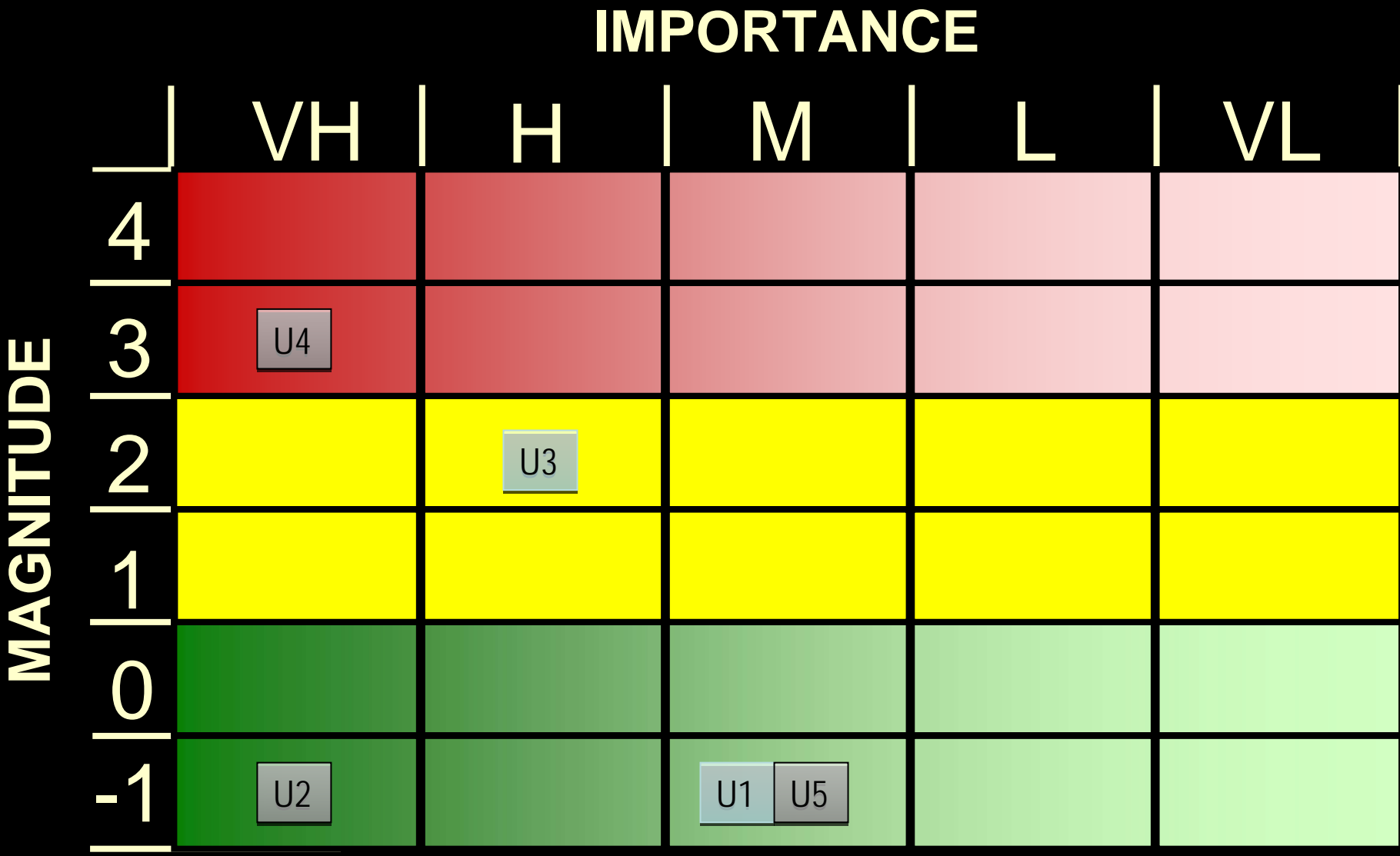
Desirable Project Outcomes





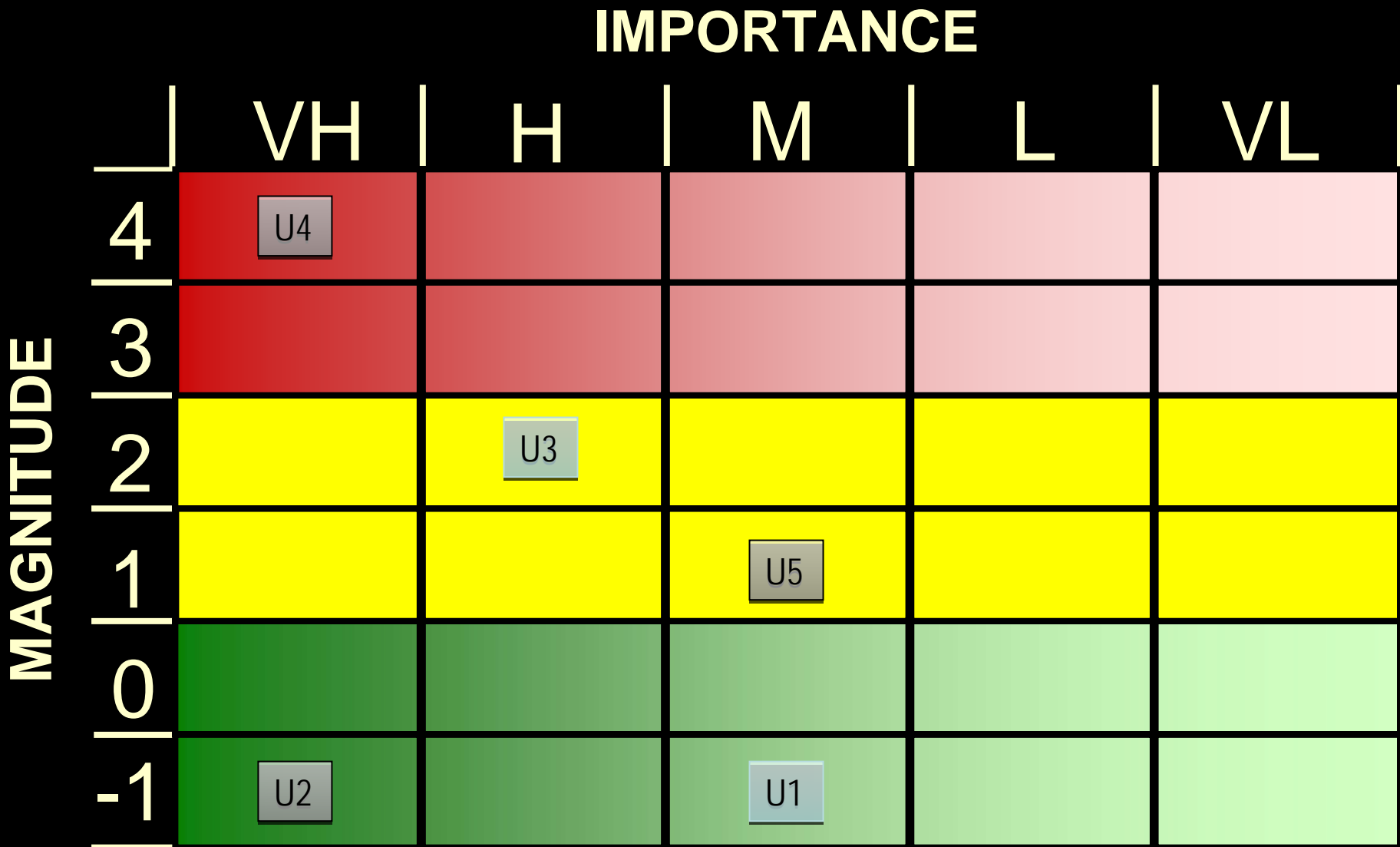
# One-Way Alternative

## Undesirable Project Outcomes



# Two-Way Alternative

Undesirable Project Outcomes







“This project is  
about creating a  
vibrant, connected,  
pedestrian-friendly,  
downtown district.”  
(Consensus Goal)

# Great Streets – Resources

- Book: “Great Streets” by Alan Jacobs
- Web Sites:
  - St. Louis (East-West Gateway COG)  
[www.greatstreetsstlouis.net](http://www.greatstreetsstlouis.net)
  - APA  
[www.planning.org/greatplaces/streets/index.htm](http://www.planning.org/greatplaces/streets/index.htm)
  - Great Streets  
<http://www.greatstreets.org/>
  - Our site  
[www.charlier.org](http://www.charlier.org)



# *G*REAT *S*TREETS



ALLAN B. JACOBS



[Home](#)

### Choose a Place Type


[Home](#)  
[Downtown Main Street](#)  
[Mixed-Use District](#)  
[Small Town Downtown](#)  
[Residential Neighborhood](#)  
[Office Employment Area](#)  
[Civic/Educational Corridor](#)  
[Neighborhood Shops](#)  
[Commercial/Service Corridor](#)

### Resources

[Document Library](#)  
[Design Tutorial](#)  
[Related Events](#)  
[Demonstration Projects](#)  
[Why Great Streets?](#)  
[Glossary](#)  
[Site Map](#)  
[Credits](#)

## What is the St. Louis Great Streets Initiative?

**East-West Gateway** launched the St. Louis Great Streets Initiative in early 2006 to expand the way communities think of their streets. Rather than viewing a roadway project as solely a way to move more cars and trucks faster, the goal of the St. Louis Great Streets Initiative is to trigger economic and social benefits by centering communities around interesting, lively and attractive streets that serve all modes of transportation. [Learn More <>](#)

 [What is a Place Type? Click Here to Learn More!](#)

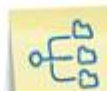


**EAST-WEST GATEWAY**  
 Council of Governments

### How to Use this Guide -



### Design Tutorial -



The Design Tutorial is a Flash based guide to help users understand the many elements of the street and provide direct links to related articles for all eight place types

### Why Great Streets?







Savannah



Miami Beach



New York



PLACES IN AMERICA  
STREETS  
Northampton



San Antonio Association celebrates excellence



Chicago



St. Louis



Richmond

# What Works – Peer Experiences

- Streets
- Parking Management
- Walkable Places – The Intermodal Downtown
- Transit



# Parking Management



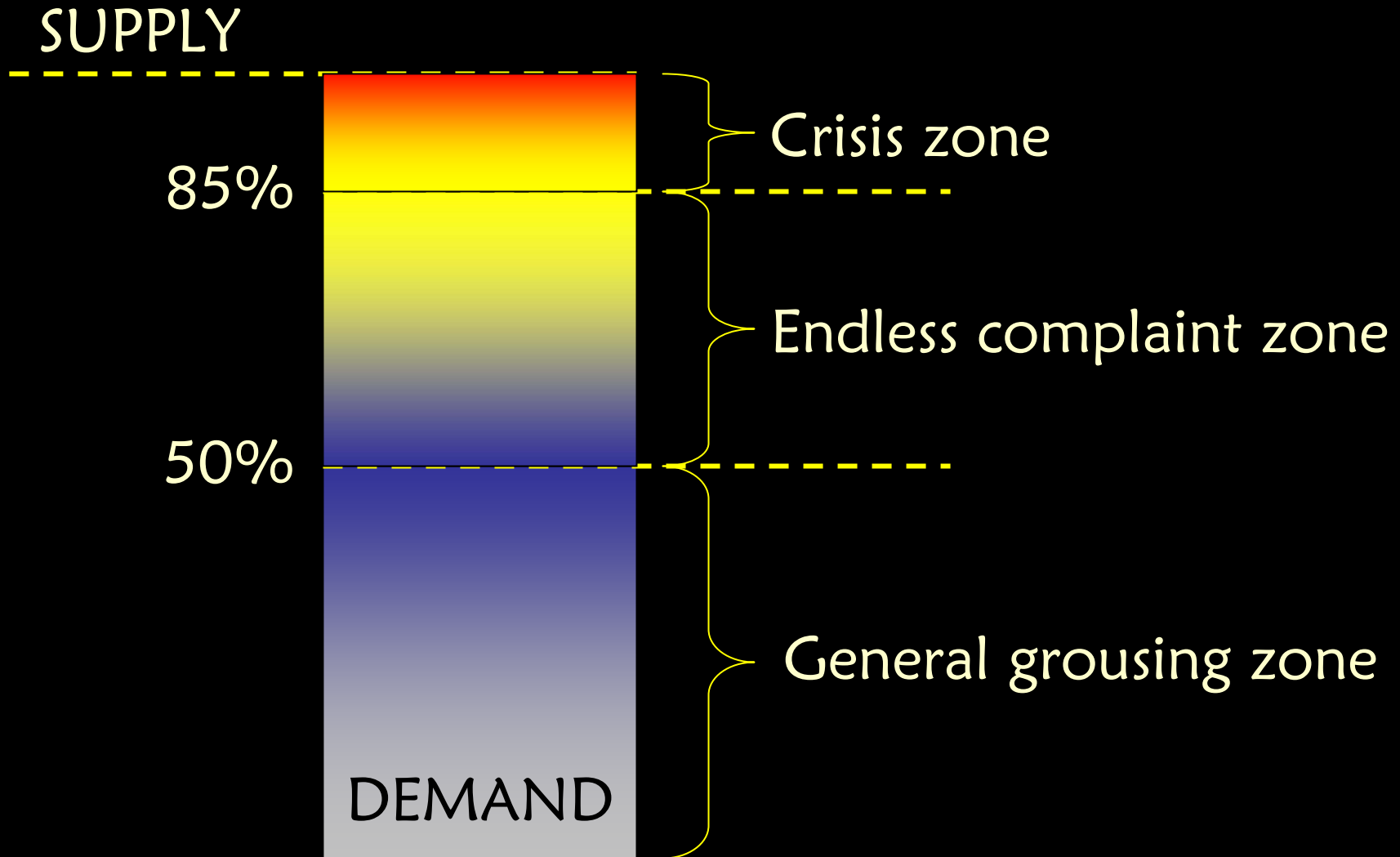
# Downtown Parking Is A Public Utility



Boulder



# Politics of Parking



# Boulder





on-street  
supply

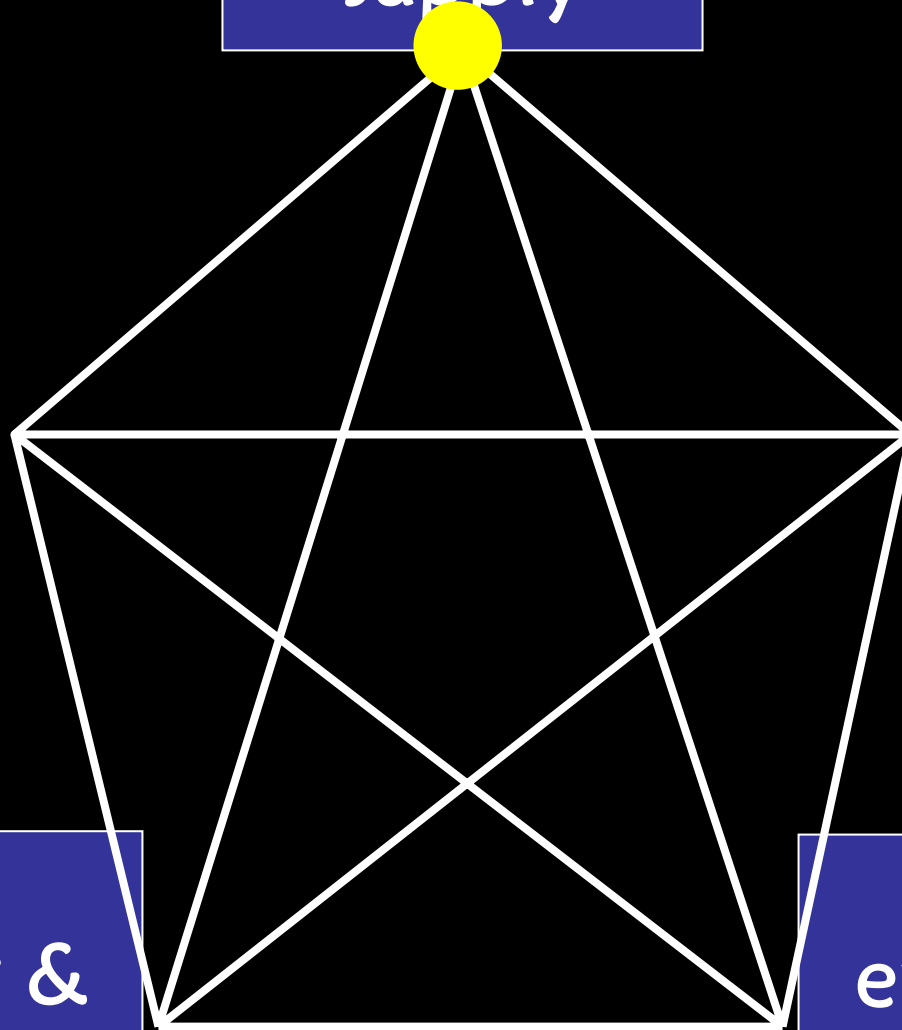


off-street  
supply

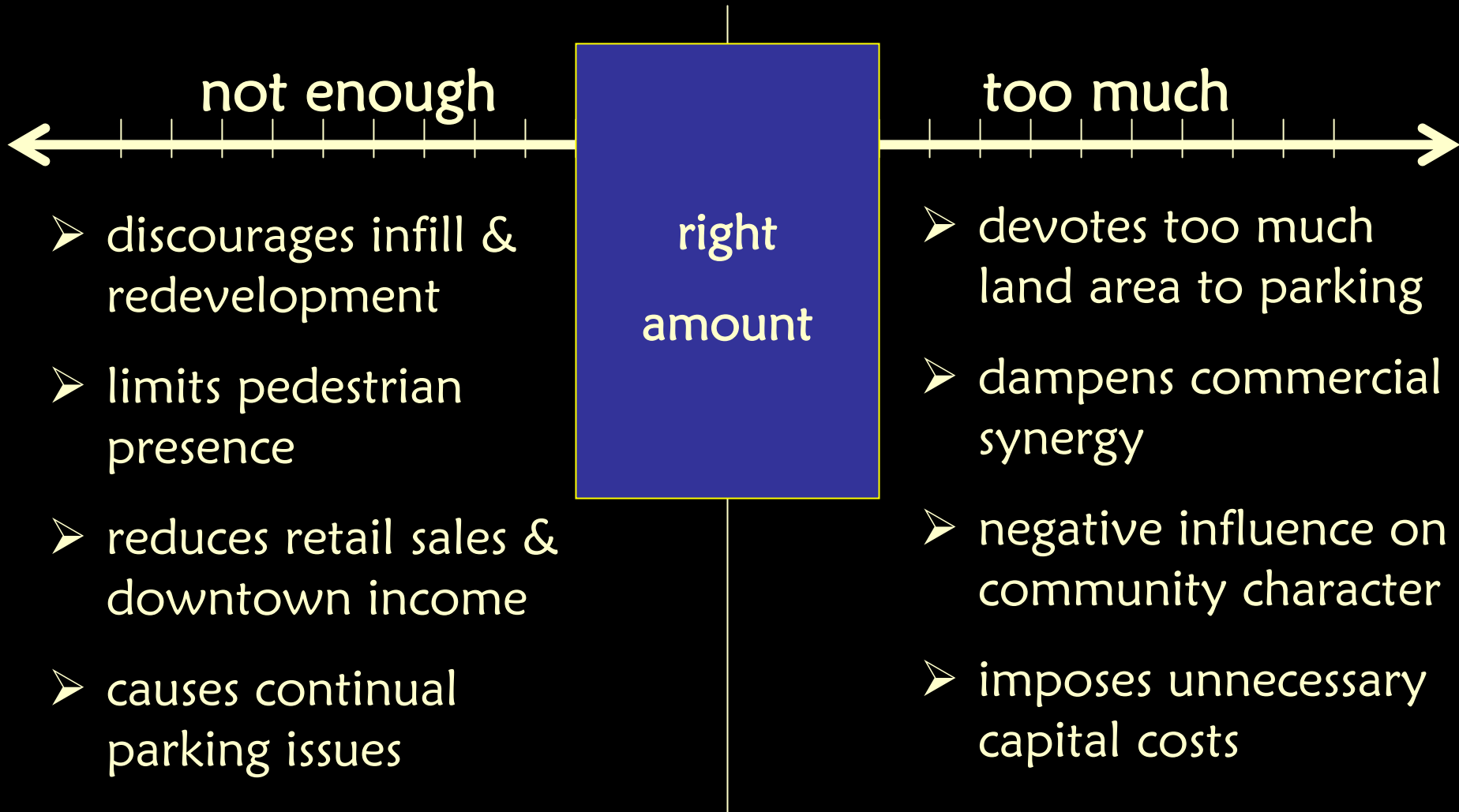
enforce-  
ment

funding &  
finance

employee  
parking

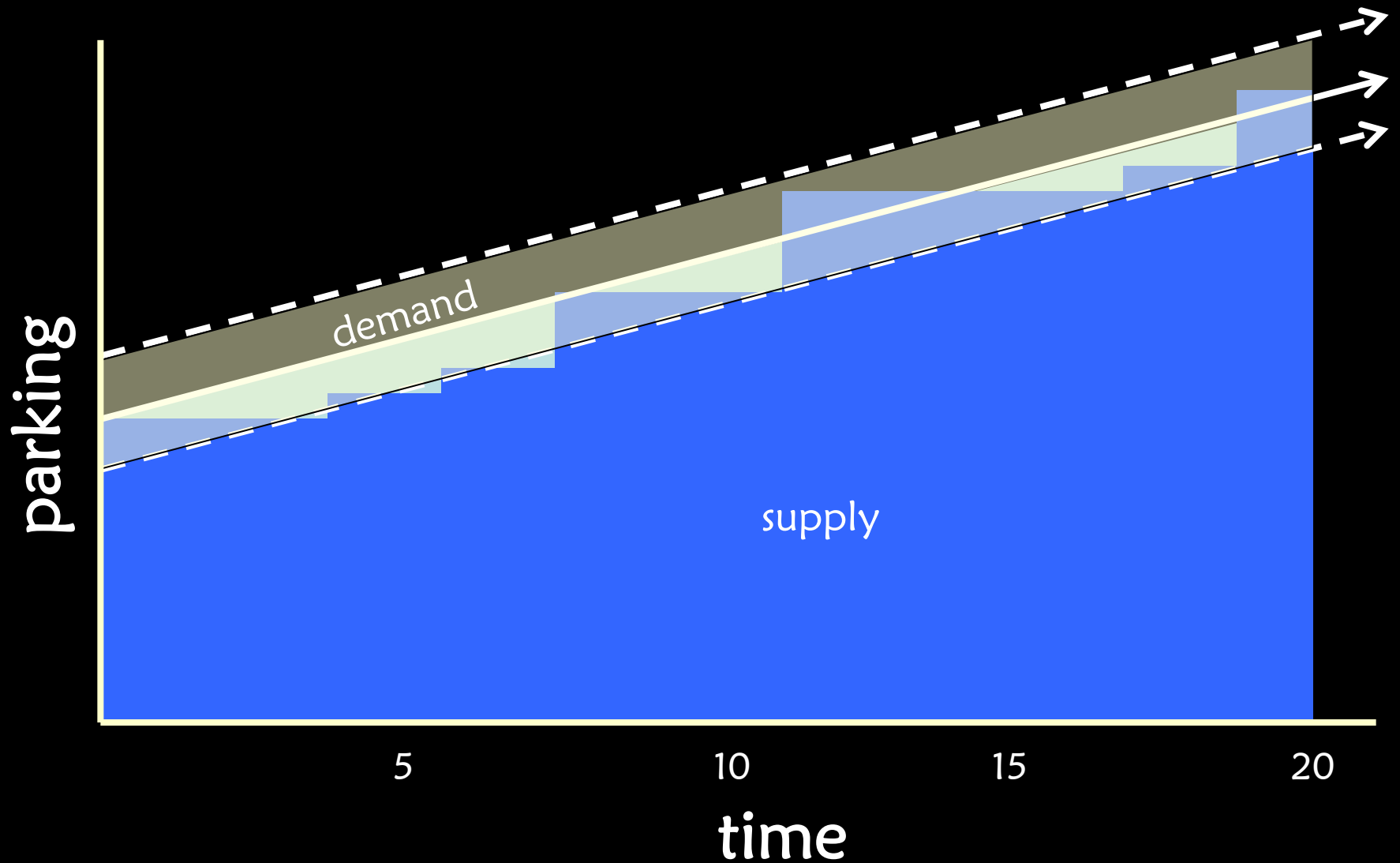


# Downtown Parking Supply





# Managing Parking As a Utility

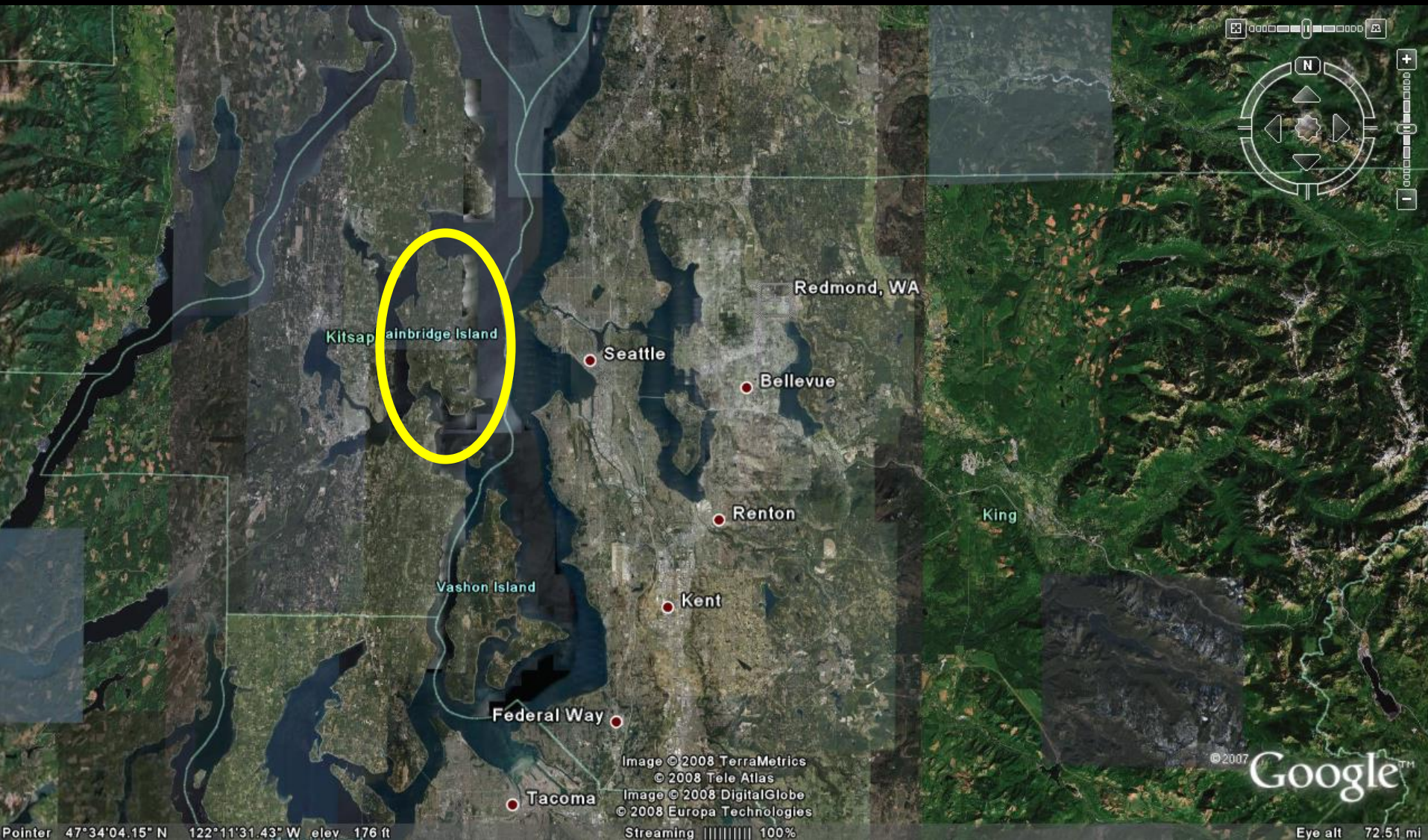


# Bainbridge Island, WA (pop. 25,000)





# Bainbridge Island, Washington





# Winslow Way





# Guiding Principles – Parking

- Achieve pedestrian supportive downtown
- Support & retain existing businesses
- Encourage infill & redevelopment consistent with Winslow Tomorrow
- Achieve equity in management & finance



# Winslow Parking Objectives

- Make Downtown a “Park Once” District
- Manage Parking Supply Strategically
- Solidify Parking Enforcement
- Provide Foundation for Parking Finance
- Provide Employee Parking
- Manage Delivery Truck Access
- Establish Parking District
- Manage Ferry Terminal District Parking





# Max FAR

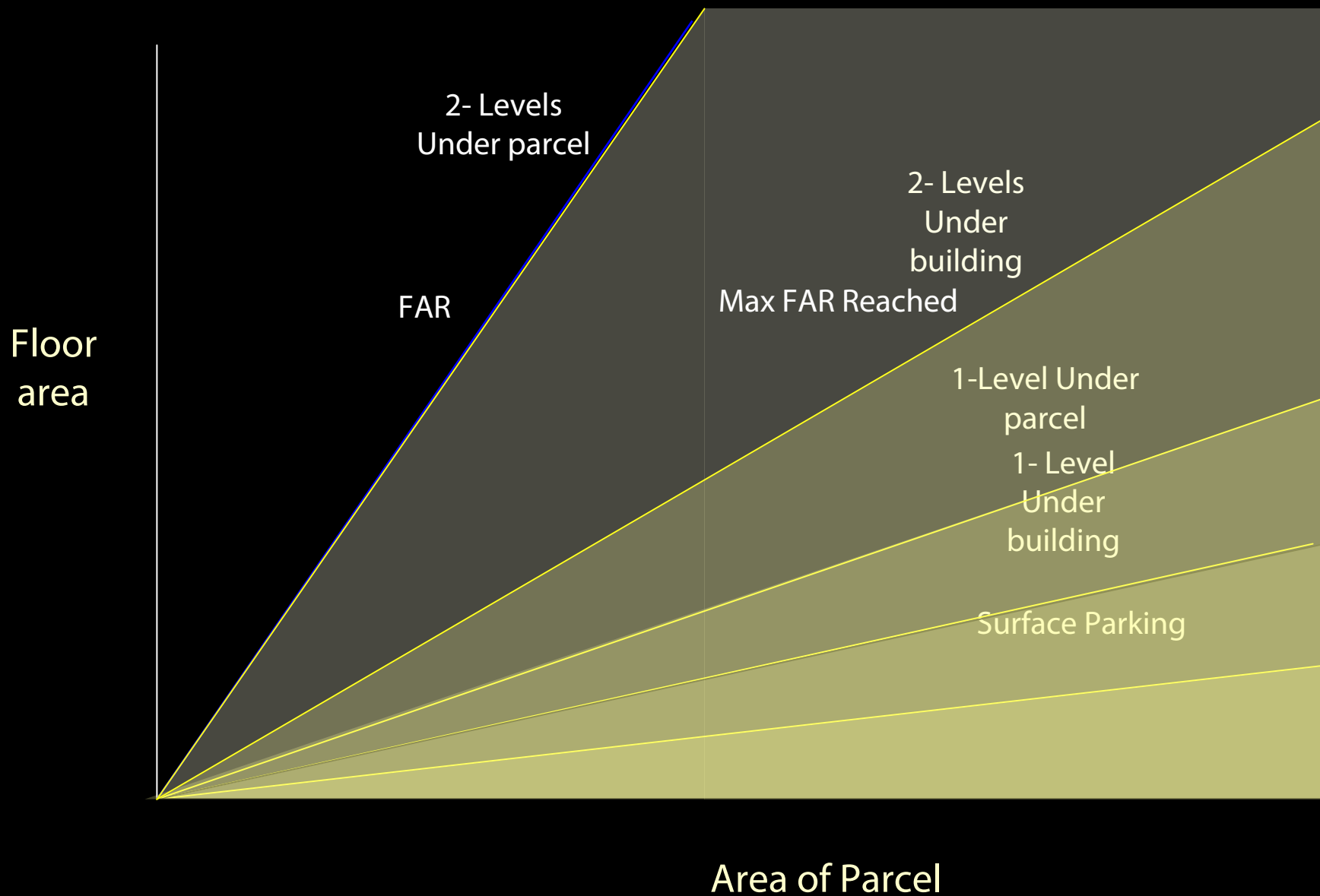
Type of Parking	FAR Constraint	Parking Constraint	Realistic Parking Constraint (*0.9)
Surface Parking	1.5	0.56	0.51
1-Level under building	1.5	0.78	0.70
1-Level under parcel	1.5	1.39	1.25
2-Levels under building	1.5	1.28	1.15
2-Levels under parcel	1.5	1.68	1.51

# Max FAR

Assume: parking under building, 2 story bldg

		% Parking met Off Site				
		0 %	10 %	25 %	50 %	75 %
Parking Spaces Required per 1000 sq. ft.	4	0.7	0.78	0.9	1.4	2.8
	3.5	0.8	0.9	1.1	1.6	3.2
	3	0.9	1	1.3	1.9	3.8
	2.5	1.1	1.3	1.5	2.3	4.5
	2	1.4	1.6	1.9	2.8	5.6
	1	2.8	3.1	3.7	5.6	11.2
		FAR Constraint				





# Manage Parking Supply

1. Maximize availability of on-street parking
2. Improve utilization of on-street parking supply
3. Plan for paid public parking in the future
4. Support alternative modes
5. Ensure the right amount of off-street parking
6. Encourage redevelopment & infill on small parcels





# Solidify Parking Enforcement

1. Increase probability of time limit offenders receiving tickets
2. Eliminate 2-hour shuffle
3. Establish escalating fines for scofflaws (repeat offenders)
4. Maintain customer-friendly environment
5. Establish a neighborhood parking program





## Provide Foundation for Parking Finance

1. Retool Fee-in-Lieu (FIL) program
2. Establish parking enterprise fund (PEF)
3. Set stage for public/private partnerships
4. Prepare for paid parking





Aspen



Portland